

SPEAKING RUBRIC

| TOPIC: Playground | EXAM: "Playground_A1_Speaking3" | LEVEL: A1 | |
|-------------------|---------------------------------|--------------------|--------------|
| Name: | Surname: | N ^{ber} : | Grade/Class: |

- > Circle the smiley face (level of proficiency) according to the defined criteria.
- > Add the corresponding points to obtain the total score.
- $\,igspace$ Convert the score to a percentage and qualitative assessment.

| | LEVELS OF ACHIEVEMENT | | | | | | | | | |
|--|--------------------------------|--|---------------------|--------------------|--|--|--|--|--|--|
| CRITERIA | NEEDS TO DEVELOP 1 point | WORKING ON IT 2 points | GOOD WORK 3 points | BEST WORK 4 points | | | | | | |
| INTERACTION (Having eye contact while speaking) | 66 | and a second | <u></u> | | | | | | | |
| VOCABULARY (use of specific vocabulary: happiness) | | George Ge | <u></u> | | | | | | | |
| LANGUAGE USAGE (use of good sentence structure / syntax) | | oring Comments | · | | | | | | | |
| (production of a good and clear speech at an appropriate rate) | | polys general as | <u></u> | | | | | | | |

| TOTAL SCORE | PERCENTAGE | QUALITATIVE ASSESSMENT | | | | |
|-------------|------------|------------------------|--|--|--|--|
| | | | | | | |
| / 16 | % | | | | | |

| Comments: | | | |
|-----------|--|--|--|
| | | | |
| | | | |
| | | | |

| sc | core | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 14 | 14 | 15 | 16 |
|----|--------------------|------|----|----|----------------|----|----|--------------|----|----|------|----|----|-----------|----|----|-----|
| | % | 6 | 13 | 19 | 25 | 31 | 38 | 44 | 50 | 56 | 63 | 69 | 75 | 81 | 88 | 94 | 100 |
| | litative ssment | Poor | | | Unsatisfactory | | | Satisfactory | | | Good | | | Very good | | | |